

SET RISING



Pre-Gen
Characters



Name: Adom Gender: Male

Race: Human Age: 42 Player:

Agility: d10 Strength: d6 Parry: 7

2 + 1/2 Fighting

Smarts: d10 Vigor: d8 Toughness: 8(2)

2 + 1/2 Vigor

Spirit: d8 Pace: 6 Charisma: +5



Boating (Agi) d4+2

Climbing (Str)

Driving (Agi) d6+2

Fighting (Agi) d10

Gambling (Sma)

Guts (Spi)

Healing (Sma)

Intimidation (Spi) d8

Investigation (Sma) d8

Knowledge (Sma)

Battle d6

Ra d8

Lockpicking (Agi)

Notice (Sma) d6

Persuasion (Spi) d8

Piloting (Agi) d8+2

Repair (Sma)

Riding (Agi)

Shooting (Agi) d10

Stealth (Agi)

Streetwise (Sma) d4

Survival (Sma)

Swimming (Agi)

Taunt (Sma)

Throwing (Agi) d4

Tracking (Sma)

Wounds <<<<>>>> incl <<<<>>>> Fatigue

-1 to trait checks for each wound & fatigue level, -1 pace per wound

Hindrances

Code of Honor, Loyal, Vow(minor): Never leave a person behind

Armor

		Bonus	Notes
Head	H-L shieldbelt	+2	-2 AP
Torso	H-L shieldbelt	+2	-2 AP, +1 Toughness in sunlight
Arms	H-L shieldbelt	+2	-2 AP
Legs	H-L shieldbelt	+2	-2 AP

Weapons

	Range	Dam	Notes
Judgement of Anubis	15/30/60	2d8	Semi-Auto, Gain 2 AP in sunlight
Ra Halo	30/60/120	2d8+1	RoF 3, Shots 50, Auto, 3RB, no recoil penalty in sunlight
H-L Khopesh		Str+d10	Gains 2 AP in sunlight
3x H-L Grenade	5/10/20	3d8	+2 to Throwing, MBT

Possessions

	Wt
H-L Skill rig	1
H-L Comrig	1
H-L Arm computer	1
H-L Holocorder	2
Light Sphere	2
H-L Apparel	2
H-L Accessories	1
H-L Shades	0

Encumbrance Penalty

0

Total Wt: 25

Power

Cost Range Duration Effect

Healing blaze	20	Self	Instant	Heals everyone within LBT
Ra's Generosity	2	Self	Instant	Ask Ra for a favor: advice, item, troops etc

Pulse

35

X.P.

120

Character-Description/-Illustration

Edges

Attractive

5 Agility d8

10 Know: Ra d6, Persuasion d6

15 Command

S20 Fighting d8, Pilot d8

25 Charismatic

30 Shooting d6, Intimidation d6

35 Vigor d8

V40 Notice d6, Battle d6

45 Common Bond

50 Ace

55 Driving d6, Pilot d8

H60 Smarts d10

65 Investigation d8, Know: Ra d8

70 Persuasion d8, Shooting d8

75 Patron God: Ra

L80 Rock and Roll

90 Agility d10

100 Fighting d10, Shooting d10

110 Persuasion d8, Intimidation d8

D120 Aspect Form: Ra

130

140

150

160

170

180

Telesma

S20 Karma Chameleon

V40 Karma Regenerator

H60 Karma Bank

L80 Recall

D120 Allure

Telesma-Description/-Illustration

Name: Akila Gender: Female

Race: Anubite Age: 45 Player:

Agility: d8 Strength: d6 Parry: 7(1)

2 + 1/2 Fighting

Smarts: d8 Vigor: d8 Toughness: 9(2)

2 + 1/2 Vigor

Spirit: d10 Pace: 6 Charisma: 0



Boating (Agi)

Climbing (Str)

Driving (Agi)

Fighting (Agi)

Gambling (Sma)

Guts (Spi)

Healing (Sma)

Intimidation (Spi)

Investigation (Sma)

Knowledge (Sma)

Anubis d8

Egyptian pantheon d6

Lockpicking (Agi)

Notice (Sma)

Persuasion (Spi)

Piloting (Agi)

Repair (Sma)

Riding (Agi)

Shooting (Agi)

Stealth (Agi)

Streetwise (Sma)

Survival (Sma)

Swimming (Agi)

Taunt (Sma)

Throwing (Agi)

Tracking (Sma)

Sand Healing d10

Wounds <<<<>>>> incl! <<<<>>>> Fatigue

-1 to trait checks for each wound & fatigue level, -1 pace per wound

Hindrances

Bloodthirsty, Loyal, Hard of Hearing

Armor

		Bonus	Notes
Head	H-L shieldbelt	+2	-2 AP
Torso	H-L shieldbelt	+2	-2 AP, +1 Toughness in sunlight
Arms	H-L shieldbelt	+2	-2 AP
Legs	H-L shieldbelt	+2	-2 AP

Weapons

	Range	Dam	Notes
Battle staff		Str +d8	Parry +1, Reach 1, 2 Hands - 1 targets Parry
Sekhmet Obliterator	15/30/60	2d6+1	RoF 5, Auto, +1 Shooting, ignore recoil penalty in sunlight

Possessions

	Wt
H-L Comrig	1
H-L Arm computer	1
H-L Holocorder	2
Light Sphere	2
H-L Apparel	2
H-L Accessories	1
H-L Shades	0
First aid supplies	5

Encumbrance Penalty

0

Total Wt: 23

Power

Cost Range Duration Effect

Healing	3	Touch	Instant	Heals a Wound, 2 with a Raise
Knockout	1+	Touch	Instant	Knocks out and stabilises willing target
Reset bones	10	Touch	Instant	Removes injures but causes wounds
Sand saw	1	Touch	3 (1/2rounds)	Creates surgical tools, also counts as a Str+d4 weapon

Pulse

35

X.P.

120

Character-Description-/Illustration

Edges

Anubite

Healer

5 Spirit d10

10 Anubis d6, Egyptian Pantheon d6

15 Healing d8, Notice d6

S20 Vigor d8

25 Nerves of Steel

30 Beast Master

35 Investigation d6, Taunt d6

V40 Level Headed

45 Strength d6

50 Know: Anubis d8, Stealth d6

55 Combat Reflexes

H60 Sand Healing

65 Anubite: Improved

70 New Power

75 Agility d8

L80 Fighting d8, Shooting d8

90 Sand Healing d6, Sand healing d8

100 New Power

110 Sand Healing d10, Persuasion d6

D120 Anubite: Mastery

130

140

150

160

170

180

Telesma

S20 Protective

V40 Pulse Battery

H60 Spirit Interaction

L80 Touch link

D120 Stolen Time

Telesma-Description-/Illustration

Name: Chafulumisa Gender: Male

Race: Bastet Age: 23 Player: _____

Agility: d8 Strength: d8 Parry: 6

2 + ½ Fighting

Smarts: d10 Vigor: d6 Toughness: 7(2)

2 + ½ Vigor

Spirit: d8 Pace: 6 Charisma: +3



Boating
(Agi)

Climbing
(Str) d6+2

Driving
(Agi)

Fighting
(Agi) d8

Gambling
(Sma) d6

Guts
(Spi)

Healing
(Sma)

Intimidation
(Spi)

Investigation
(Sma)

Knowledge
(Sma)

Etiquette d6

Wounds **incl** Fatigue

-1 to trait checks for each wound & fatigue level, -1 pace per wound

Hindrances

Vengeful (Major), Magical Vulnerability (minor),

Wanted (minor) - stole from temple of Anubis

Pulse

35

X.P.

120

Character-Description-/Illustration

Edges

Quick

Fleet Footed

5 Bastet

10 Strength d6

15 Etiquette d6, Persuade d8

S20 Fighting d8, Climbing d6

25 Smarts d8

30 Stealth d8, Gambling d6

35 Thief

V40 Repair d6, Notice d8

45 Smarts d10

50 Jack of all Trades

55 Charismatic

H60 Shooting d8, Streetwise d6

65 Vigor d6

70 Danger Sense

75 Dodge

L80 Extraction

90 Strength d8

100 Lockpicking d8, Streetwise d8

110 Patron God (Thoth)

D120 Pulse Armor

130

140

150

160

170

180

Telesma

S20 Dimensional Pocket

V40 Karma Chameleon

H60 Telesma Radio

L80 Allure

D120 Spirit Interaction

Telesma-Description-/Illustration

Armor Bonus Notes

Head	H-L shieldbelt	+2	-2 AP
Torso	H-L shieldbelt	+2	-2 AP, +1 Toughness in sunlight
Arms	H-L shieldbelt	+2	-2 AP
Legs	H-L shieldbelt	+2	-2 AP

Weapons Range Dam Notes

Ra Halo	30/60/120	2d8+1	RoF 3, Shots 50, Auto, 3RB, no recoil penalty in sunlight
H-L Khopesh		Str+d10	Gains 2 AP in sunlight

Possessions Wt

H-L Skill rig	1
H-L Comrig	1
H-L Arm computer	1
H-L Holocorder	2
Light Sphere	2
H-L Apparel	2
H-L Accessories	1
H-L Shades	0

Encumbrance Penalty

0

Total Wt: 19

Power Cost Range Duration Effect

Direct Interface	4	Touch	3 (1/Round)	Can interface directly with computers
Illuminate the Impossible	3	Self	Instant	Shows the answer to part of a puzzle, code, cipher or hidden picture.

Name: Chione Gender: Female

Race: Sobeki Age: 30 Player: _____

Agility: d10 Strength: d10 Parry: 10

2 + ½ Fighting

Smarts: d6 Vigor: d10 Toughness: 16(8)

2 + ½ Vigor

Spirit: d6 Pace: 6 Charisma: -2



Boating
(Agi)

Climbing
(Str)

Driving
(Agi)

Fighting
(Agi)

Gambling
(Sma)

Guts
(Spi)

Healing
(Sma)

Intimidation
(Spi)

Investigation
(Sma)

Knowledge
(Sma)

Battle

Wounds **incl!** Fatigue

-1 to trait checks for each wound & fatigue level, -1 pace per wound

Pulse

35

X.P.

120

Hindrances

Arrogant, Mean, Death Wish - Wants to die in a blaze of glory saving people, so they will honor her memory which will make up for the wrongs she has done previously.

Armor Bonus Notes

Head	Sun armor of Ra	+8	Fully sealed suit
Torso	Sun armor of Ra	+8	grants + 1 Toughness in sunlight
Arms	Sun armor of Ra	+8	
Legs	Sun armor of Ra	+8	

Weapons Range Dam Notes

Ra Sunrod		str+d12+1	AP 4, Gains +2 AP in sunlight
Knife of Sekmet	3/6/12	Str+d6	Gains AP 2 in sunlight

Possessions Wt

H-L Comrig	1
H-L Arm computer	1
H-L Holocorder	2
Light Sphere	2
H-L Apparel	2
H-L Accessories	1
H-L Shades	0

Encumbrance Penalty

0

Total Wt: 18

Power Cost Range Duration Effect

Character-Description/-Illustration

Edges

Brawny

5 Fighting d10, Intimidation d6

10 Smarts d6

15 Trademark Weapon (Sunrod)

S20 Vigor d8

25 Sweep

30 Battle d6, Notice d6

35 Fighting d12

V40 Imp: Trademark weapon (Sunrod)

45 Improved Sweep

50 Vigor d10

55 Sobeki

H60 Frenzy

65 Strength d10

70 Repair d6, Survival d6

75 Improved Frenzy

L80 Block

90 Improved Block

100 Combat Reflexes

110 Iron Inside

D120 Sunfire Conduit

130

140

150

160

170

180

Telesma

S20 Vigorous Spirit

V40 Forced Manifestation

H60 Spirit Interaction

L80 Karma Bomb

D120 Balm

Telesma-Description/-Illustration

Name: Darwishi Gender: Male

Race: Thothari Age: 28 Player: _____

Agility: d8 Strength: d8 Parry: 6

2 + ½ Fighting

Smarts: d12 Vigor: d6 Toughness: 7(2)

2 + ½ Vigor

Spirit: d6 Pace: 6 Charisma: 0



Boating
(Agi)

Climbing
(Str) d4

Driving
(Agi)

Fighting
(Agi) d8

Gambling
(Sma) d4

Guts
(Spi)

Healing
(Sma)

Intimidation
(Spi)

Investigation
(Sma) d8

Knowledge
(Sma)

Hard-Light
d8

Wounds **incl!** Fatigue

-1 to trait checks for each wound & fatigue level, -1 pace per wound

Hindrances

Heroic, Stubborn, Delusional (minor): The hologlyphs talk to me

Pulse

35

X.P.

120

Character-Description-/Illustration-

Edges

Ambidexterity

5 Investigation d6, Notice d6

10 Two Fisted

15 Spirit d6

S20 Notice d8, Repair d6

25 Strength d8

30 Penetrating Strike

35 Hard-Light d8, Investigation d8

V40 Smarts d10

45 Fighting d8, Shooting d8

50 Dodge

55 Improved: Dodge

H60 Hyper Sorcerer

65 Rapid Recharge

70 Sorcery d6, Sorcery d8

75 Thothari: Improved

L80 New Power

90 New Power

100 Smarts d12

110 Sorcery d10, Sorcery d12

D120 New Power

130

140

150

160

170

180

Armor

		Bonus	Notes
Head	H-L shieldbelt	+2	-2 AP
Torso	H-L shieldbelt	+2	-2 AP, +1 Toughness in sunlight
Arms	H-L shieldbelt	+2	-2 AP
Legs	H-L shieldbelt	+2	-2 AP

Weapons

	Range	Dam	Notes
Judgement of Anubis	15/30/60	2d8	Semi-Auto, Gain 2 AP in sunlight
Judgement of Anubis	15/30/60	2d8	Semi-Auto, Gain 2 AP in sunlight
2x Knife of Sekmet	3/6/12	Str+d6	Gains AP 2 in sunlight
3x H-L Grenade	5/10/20	3d8	+2 to Throwing, MBT

Possessions

	Wt
H-L Comrig	1
H-L Arm computer	1
H-L Holocorder	2
Light Sphere	2
H-L Apparel	2
H-L Accessories	1
H-L Shades	0

Encumbrance Penalty

0

Total Wt: 18

Power

Cost Range Duration Effect

Boost/ Lower trait	2	Smarts	3 (1/Round)	Increase or reduce targets traits
Hard-Light cascade	3/6/9	24/48/96	Instant	MBT, 2d10 damage, AP5, Agility to avoid
Hologlyph storm	10	Smarts x2	Instant	LBT, blinds, deafens and scatters targets
Quickness	4	Touch	3(2/Round)	Target gains extra turn every Round
Tri-light shatter bolt	8	12/24/48	Instant	6 shots with 1 wild dice, ignores cover, 3d4 damage per bolt.

Telesma

S20 Pulse Battery

V40 Assistant

H60 Touch Link

L80 Telesma Radio

D120 Pulse Battery

Telesma-Description-/Illustration-

Name: Eboni Gender: Female

Race: Human Age: 24 Player: _____

Agility: d8 Strength: d6 Parry: 5

2 + ½ Fighting

Smarts: d10 Vigor: d6 Toughness: 7(2)

2 + ½ Vigor

Spirit: d8 Pace: 6 Charisma: 0



Boating
(Agi)

Climbing
(Str)

Driving d6
(Agi)

Fighting d6
(Agi)

Gambling d4
(Sma)

Guts
(Spi)

Healing
(Sma)

Intimidation
(Spi)

Investigation d8
(Sma)

Knowledge
(Sma)

Hard-Light d10

Security Systems d8

Lockpicking d6
(Agi)

Notice d6+2
(Sma)

Persuasion
(Spi)

Piloting d4
(Agi)

Repair d10
(Sma)

Riding
(Agi)

Shooting d12
(Agi)

Stealth
(Agi)

Streetwise
(Sma)

Survival
(Sma)

Swimming
(Agi)

Taunt d6
(Sma)

Throwing
(Agi)

Tracking
(Sma)

Wounds **incl!** Fatigue

-1 to trait checks for each wound & fatigue level, -1 pace per wound

Pulse

35

X.P.

120

Hindrances

Overconfident, Big Mouth, Quirk: Loves to talk about her amazing skills

Armor

		Bonus	Notes
Head	H-L shieldbelt	+2	-2 AP
Torso	H-L shieldbelt	+2	-2 AP, +1 Toughness in sunlight
Arms	H-L shieldbelt	+2	-2 AP
Legs	H-L shieldbelt	+2	-2 AP

Weapons

	Range	Dam	Notes
Sekmet Raptor	50/100/20	2d10+2	AP 6, Shots 20, +1 Shooting, Snapfire, HW, +2 AP in sunlight
H-L Khopesh		Str+d10	Gains 2 AP in sunlight
Judgement of Anubis	15/30/60	2d8	Semi-Auto, Gain 2 AP in sunlight

Possessions

	Wt
Sol Ark 309	1
H-L Comrig	1
H-L Holocorder	2
Light Sphere	2
H-L Apparel	2
H-L Accessories	1
H-L Shades	0

Encumbrance Penalty

0

Total Wt: 29

Power

Cost Range Duration Effect

Crafter's zone	3	Self	1 (1/hour)	Creates a workshop complete with tools
How it works	1	Touch	Instant	Gives complete understanding of a single object up to the size of a motorbike.

Character-Description/-Illustration

Edges

Alertness

Luck

5 Hard-Light d8, Investigation d6

10 Scavenger

15 Shooting d8, Repair d8

S20 Marksman

25 Strength d8

30 Security systems d6, Fighting d6

35 Lockpicking d6, Notice d6

V40 Level Headed

45 Smarts d10

50 Shooting d10

55 No Mercy

H60 Shooting d12

65 Hard-Light Honcho

70 Patron God: Ptah

75 Repair d10, Hard-Light d10

L80 Deadly Aim

90 Investigation d8, Taunt d6

100 Spirit d8

110 Driving d6, Security Systems d8

D120 Improved Level Headed

130

140

150

160

170

180

Telesma

S20 Dimensional Pocket

V40 Attribute Synergy (Smarts)

H60 Telesma Radio

L80 Stolen Time

D120 Balm

Telesma-Description/-Illustration